animaster
DESIGN COLLEGE

BVA Degree in
Animation &
Game Art

2023-24

THINK. IDEATE.
LEARN. DESIGN.

BVA Degree in
Animation & Game Art

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Are you an animation enthusiast who wants to take it up as a profession?

Ever wondered how animation movies such as Brave or Tangled come to life?

Or questioned how Popeye's biceps grow as soon as he gorges the can of spinach?

Are you good at drawing and have a deep desire to express your ingenuity through your work?

If yes is the answer to at least few of these queries, our professional animation and multimedia course will be the feather that stands out in your hat!

This BVA course imparts knowledge and the right skills in multimedia and animation disciplines that leads to a fruitful career in the designing and animation field. Every movie or a TV serial, nowadays require VFX and computerization and this course helps in doing just that!

Unlike traditional perceptions, Animation is not developed for "mere entertainment." Though pleasure to the artist in its core, is the purest authorial intent of Art, animators have risen above it to cater to the varied kind of clientele they meet every day. Giving life to the inanimate, are tools that are used nowadays for office presentations, spreading social awareness, educative purposes and so on. This Course offers knowledge in fundamental Animation principles, Cell animation, Digital animation from which one gets their basics right. The core training focus in this course is in Animation film making, which encompasses both traditional and digital knowledge. Educational Animation is also widely popular today. From primary education to professional courses like engineering, defence training, aeronautics and soon, animation is used to create an instructional visualization which makes teaching more effective. Game design is also part of the Animation and there is a great demand for the Game designers. This course trains students in Game art design. If you though we have exhausted the reach of Animation, here is a piece of trivia for you: animators have begun their path into the medical field too. Our Animation program focuses on all these areas and also cater to industry demands and future requirements.

Students can find ample job opportunities in TV Channels, Production houses, Design/ Creative Firms, IT software companies, Video Gaming Industry etc. Within these sectors, professionals can find job profiles like that of a Web designer, Animation Graphic Artist, Game Tester and Reviewer, Software Developer, Game Developer

SEMESTER I

Design Fundamentals- I
Drawing Fundamental- I
Design Language I
- **Ability Enhancement Compulsory Courses (AECC)**
Language 1-2
Language 1-2
Environmental Studies
- **Value Based**
Sports
NCCNSS/R&R(S&c)/ Cultural

SEMESTER II

Design Fundamentals - II
Drawing Fundamental- II
Design Language II
- **Ability Enhancement Compulsory Courses (AECC)**
Language 1-2
Language 2-2
Environmental Studies
- **Value Based**
Sports
NCCNSS/R&R(S&c)/ Cultural

SEMESTER III

Language I
Language II
- **Discipline Core (DSC)**
Animation Foundation
Art for Animation-I
Computer Graphics Fundamentals
- **Discipline Elective (DSCE) / Open Elective (OE)**
Animaton Game Art -Elective 1
- **Ability Enhancement Compulsory Courses (AECC)**
L1-3
L2-3
Constitution of India
- **Skill Enhancement Courses(SEC)**
- **Value Based**
Sports
NCCNSS/R&R(S&c)/ Cultural

SEMESTER IV

Language I
Language II
- **Discipline Core (DSC)**
3D CGI Foundation C-4
2D-3D Digital Animation C-4
Art for Animation II C-2
- **Discipline Elective (DSCE) / Open Elective (OE)**
AGA-E 2
- **Ability Enhancement Compulsory Courses (AECC)**
L1-4
L2-4
Constitution of India
- **Skill Enhancement Courses(SEC)**
- **Skill Based**
SEC-2 Artificial Intelligence
- **Value Based**
Sports
NCCNSS/R&R(S&c)/ Cultural

SEMESTER V

- **Discipline Core (DSC)**
Preproduction; Script to Animatic
Character Animation
BG Design and Development
- **Discipline Elective (DSCE) / Open Elective (OE)**
Open Elective 1
Animation Game Art -Elective 3
- **Skill Enhancement Courses(SEC)**
- **Skill based**
SEC-3, UI&UX
- **Value Based**
Sports
NCC/NSS/R&R(S&G) / Cultural

SEMESTER VI

- **Discipline Core (DSC)**
Postproduction
Character Design and Development
Game Art
- **Discipline Elective (DSCE) / Open Elective (OE)**
Open Elective 1
Animation Game Art -Elective 4
- **Skill Enhancement Courses(SEC)**
- **Skill based**
SEC-4 Professional Communication
- **Value Based**
Sports
NCC/NSS/R&R(S&G) / Cultural

SEMESTER VII

- **Discipline Core (DSC)**
Major Specialization - Animation/ 3D CGI/
Preproduction / VFX -
Graduation Project - part 1
Portfolio Development
- **Discipline Elective (DSCE) / Open Elective (OE)**
2 Open Elective -3
Animation Studio Design & management
NCC/NSS/R&R(S&G) / Cultural

SEMESTER VIII

- **Discipline Elective (DSCE) / Open Elective (OE)**
Graduation project-part 2
Industry Internship

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Reach out to us on social media for news, videos,and a direct line to the Animaster community.

Email us at:
info@animaster.com

Log on to our website
www.animaster.com
and **APPLY ONLINE!**

ACT NOW!