



# Young DESIGNER Program”

**ANIMATION Level IV**  
4 weeks / 2 hours per day  
Animaster Design School





# Young Designer Program - Animation

## Level IV

**Duration:** 4 weeks, 2 hours per day

**Methodology:** Instructor and Video tutorial led

### Course Overview:

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Every project or campaign requires a good pre-production. It's essential to start every project on the right foot and it helps the development to run smoothly and more effectively. This is where exceptional results are guaranteed and when you set the road for success in your production. In this course, Students will develop the use of Preproduction when working in projects , which will help in creating animations that feel more in line with nature and real life.

In "Animation Pre-Production", we cover scripting, storyboarding and voice recording for our animated projects. This course is a course for understanding Storyboards which will help students to set up a scene for their animation projects. This course provides students the fundamental skills required to develop Storyboards and their importance so that it can be further developed for 2D animation industry and leading up to the Portfolio course. You'll also have a clear understanding of how to generate any ideas for film, because we will have demystified the process from start finish.

Students can also apply skills learned in this class in other areas, including any course involving traditional or computer-generated animation.



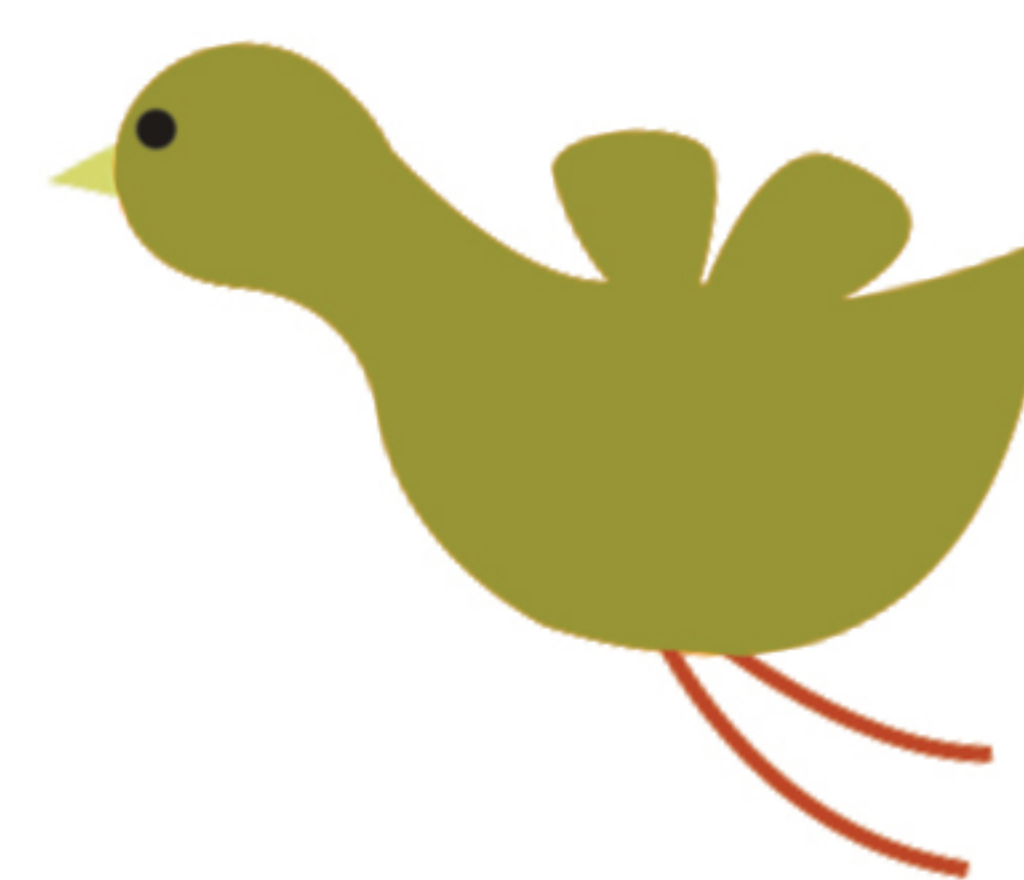


Our priority is you we will hold your hand through the entire process. Our trainers are highly experienced and have spent a lot of time in the field. They are very friendly and are here to help you. We have tailored this course by producing a step by step set of high quality videos in such a way that our students will find it easy to access and also give a sense of accomplishment upon completion which will be shown through your results.

These videos can act as reference point which our students can then use to practice their drawings multiple times and fine tune them. We have placed ourselves in the mindset of a student and laid this course out accordingly, making it as compatible as possible as well as making as rich in information as possible. Our students get the best and we have made sure that this course is the best.

A comprehensive course devoted to the development of skills in creating characters for 2D animation that are aesthetically pleasing and are of industry standard.

Along with the videos in this course, you will also receive numerous assignments all of which are tailored for our students in order for them to get the most out of this course. We ask you to take our hand as we make you a skilled artist and gain values along the way.





# COURSE CONTENT LEVEL IV

## ➤ PRE-PRODUCTION PIPELINE

- What is the Pre-production?
- Why is Pre-production Important in Animation?
- Developing a Story through idea.
- Conceptualizing the Story for Storyboards
- What are Animatics?
- Designing for Animation

## ➤ SCRIPT WRITING

- What is Script Writing?
- Taking ideas for the Story
- Core element of Screenplay
- Setting a scene
- Adding Character Dialogues
- Outlining the Plot
- Visual Storytelling and Story Beats
- Rewrites and Punch-ups

## ➤ SOUND RECORDING

- Introduction to Sound
- Different types of Sound in Animation
- How to record audio for a character
- Lip Syncing
- How to record Background Sound
- How to record Special Effects sounds

## ➤ CONCEPT ART R & D

- What is Concept Art?
- How to Research and Develop
- Creating a concept for the Story





# COURSE CONTENT LEVEL IV

## ➤ CHARACTER DESIGNING

- How to do Figures of Character
- How to do Character Designing for Animation
- Drawing faces from any angle
- R and D who is the Character?
- R and D gather and study visual references

## ➤ PROP DESIGNING

- How to create a prop Furniture and Equipment's
- Creating a prop for a character
- Creating a Background Prop Vehicles, Trees

## ➤ LOCATION DESIGNING

- Basic Understanding of Location
- Research and Implementation

## ➤ BACKGROUND LAYOUT DESIGNING

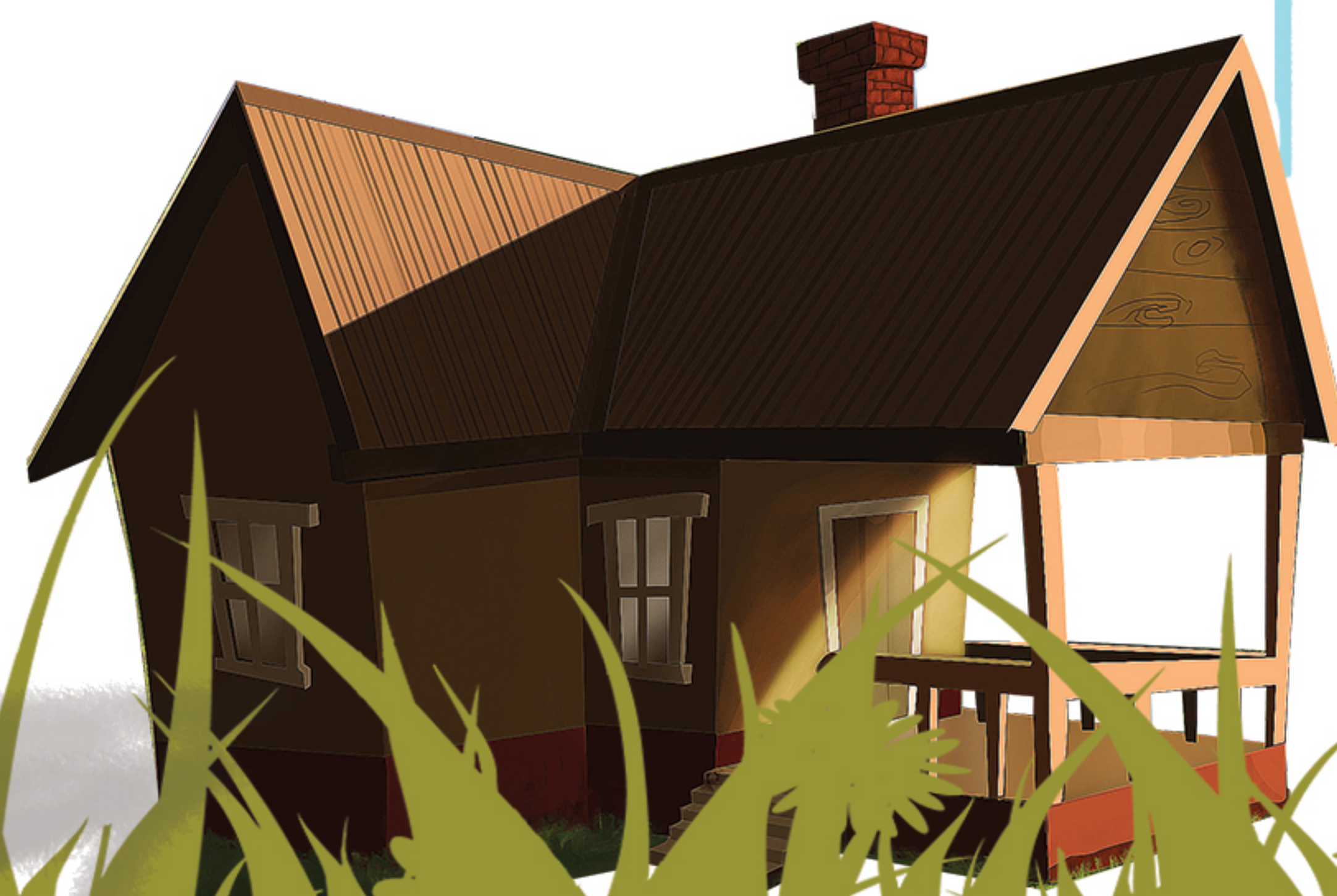
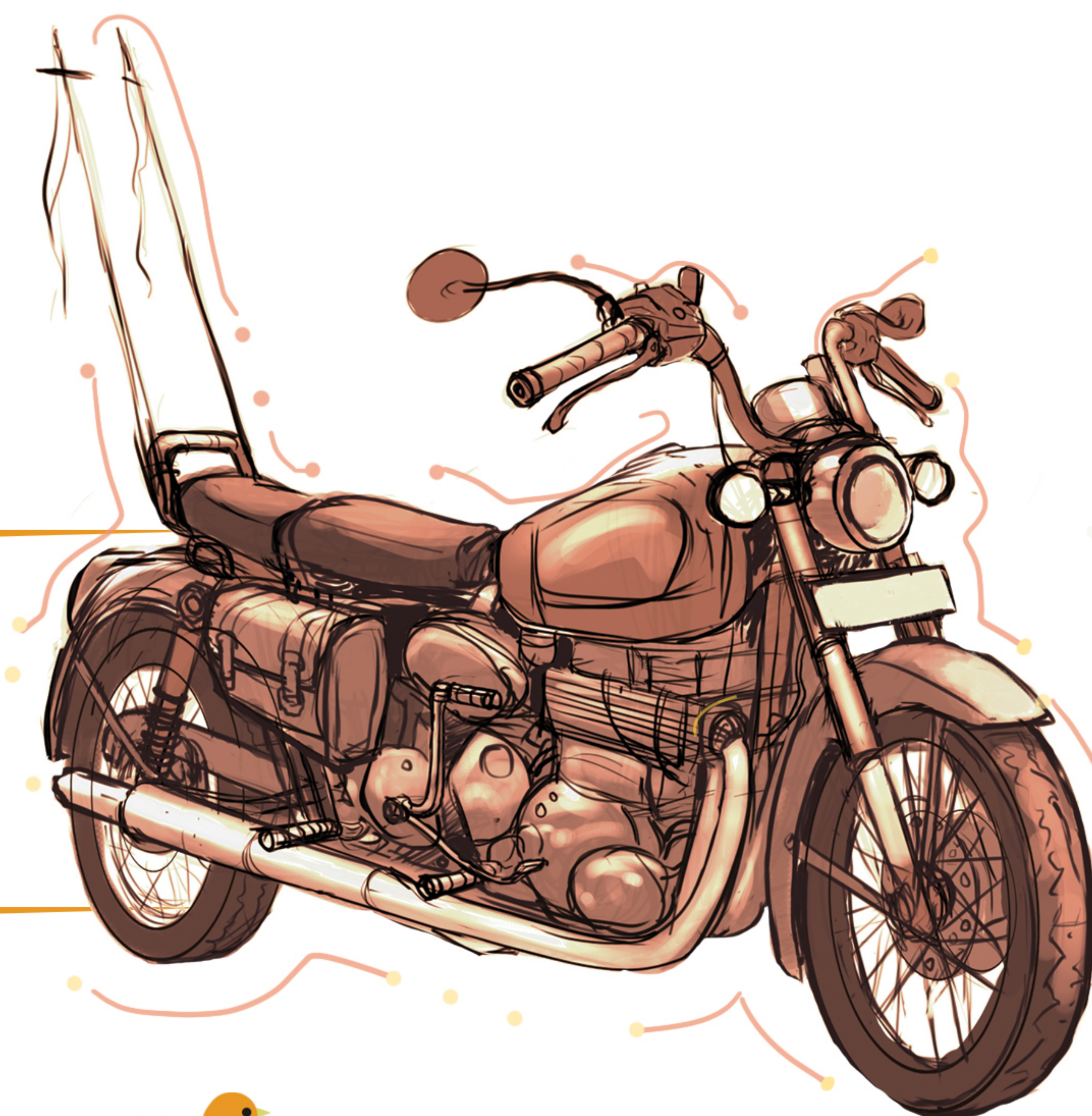
- How to Create a Background Layout
- Importance of Visual Research
- Creating Thumbnails
- Making the Sketch
- Background Layout Composition
- Understanding the Value in Background Layout

## ➤ BACKGROUND PAINTING

- Making a rough sketch and finalizing
- Creating an Interior Background
- Creating an Exterior Background

## ➤ STORYBOARDING

- What is Story Boarding?
- What goes into your Storyboarding?
- Understanding the use of Storyboards in Animation
- Creating a 15 panels Story Board for Animation







Confident  
Generations

# ANIMATION Level IV

Creative  
Intelligence



Surprise  
Activities



Reach out to us on social media for news, videos, and a direct line to the Animaster community.



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